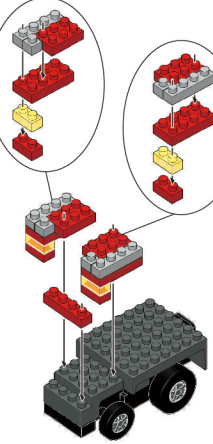


ビークルモード

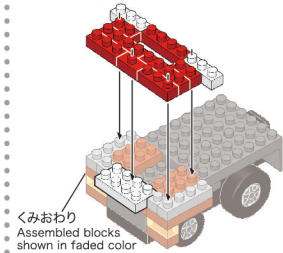
1

- Red 1x2 × 2
- Red 1x2 × 2
- Red 1x2 × 1
- Red 1x2 × 2
- Grey 1x2 × 2
- Clear Yellow 1x2 × 2
- Grey 1x2 × 1
- Grey 1x2 × 1



2

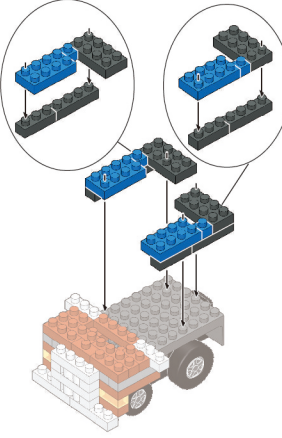
- White 1x2 × 1
- Red 1x2 × 2
- White 1x2 × 2
- Red 1x2 × 3
- Red 1x2 × 1



くみおわり  
Assembled blocks shown in faded color

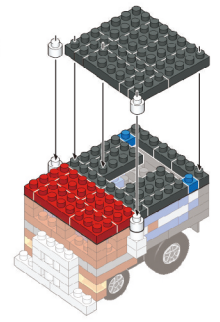
4

- Black 1x2 × 2
- Black 1x2 × 2
- Black 1x2 × 2
- Blue 1x2 × 2
- Blue 1x2 × 2



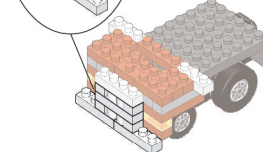
6

- White 1x2 × 4
- Red 1x2 × 2
- Red 1x2 × 2
- Red 1x2 × 1
- Black 1x2 × 7
- Black 1x2 × 5
- Black 1x2 × 6
- Black 1x2 × 1
- Blue 1x2 × 2



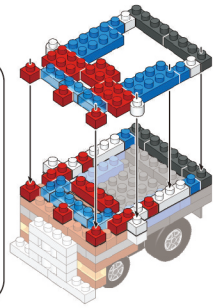
3

- White 1x2 × 3
- Grey 1x2 × 4
- Grey 1x2 × 4



5

- White 1x2 × 2
- Black 1x2 × 8
- White 1x2 × 6
- Black 1x2 × 3
- Black 1x2 × 2
- Red 1x2 × 2
- Blue 1x2 × 2
- Red 1x2 × 1
- Blue 1x2 × 4
- Red 1x2 × 1
- Clear Blue 1x2 × 7
- Red 1x2 × 2

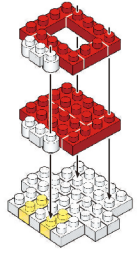


完成!  
Finished!

ロボットモード

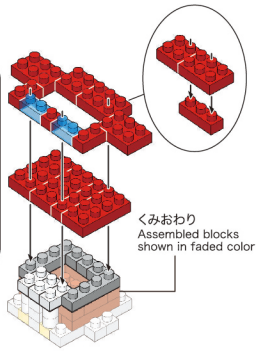
1

- White 1x2 × 1
- Red 1x2 × 4
- White 1x2 × 1
- Red 1x2 × 2
- White 1x2 × 4
- Red 1x2 × 4
- White 1x2 × 3
- Red 1x2 × 1
- White 1x2 × 2
- Clear Yellow 1x2 × 2



2

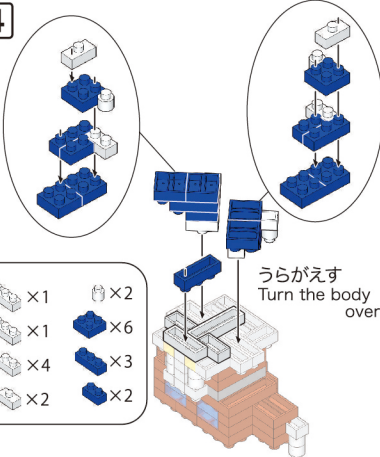
- White 1x2 × 3
- Red 1x2 × 2
- Red 1x2 × 3
- Red 1x2 × 3
- Red 1x2 × 1
- White 1x2 × 2
- Red 1x2 × 1
- Grey 1x2 × 3
- Clear Blue 1x2 × 2
- Red 1x2 × 1



くみおわり  
Assembled blocks shown in faded color

4

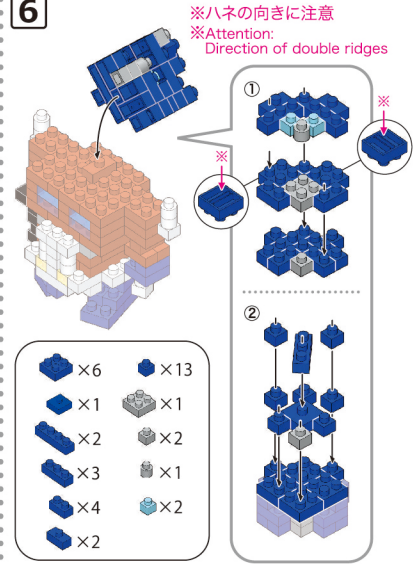
- White 1x2 × 1
- White 1x2 × 1
- White 1x2 × 4
- White 1x2 × 2
- Blue 1x2 × 6
- Blue 1x2 × 3
- Blue 1x2 × 2



うらがえす  
Turn the body over

6

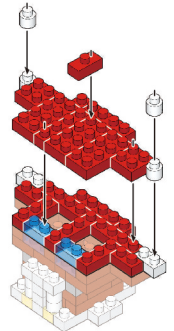
- Blue 1x2 × 6
- Blue 1x2 × 1
- Blue 1x2 × 2
- Blue 1x2 × 3
- Blue 1x2 × 4
- Blue 1x2 × 2
- Blue 1x2 × 13
- Grey 1x2 × 1
- Grey 1x2 × 2
- Grey 1x2 × 1
- Blue 1x2 × 2



※ハネの向きに注意  
※Attention: Direction of double ridges

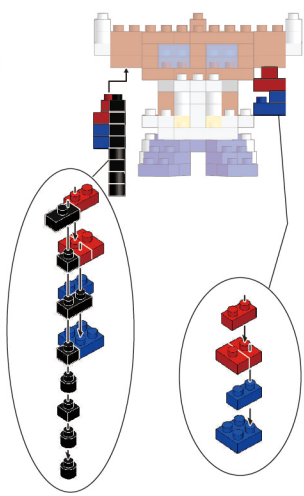
3

- White 1x2 × 2
- Red 1x2 × 2
- White 1x2 × 4
- Red 1x2 × 1
- Red 1x2 × 3
- Red 1x2 × 2
- Red 1x2 × 2
- Red 1x2 × 2
- Red 1x2 × 6
- Clear Blue 1x2 × 2
- Red 1x2 × 2



5

- Black 1x2 × 1
- Black 1x2 × 1
- Black 1x2 × 3
- Black 1x2 × 3
- Red 1x2 × 2
- Red 1x2 × 4
- Blue 1x2 × 2
- Blue 1x2 × 2



シールを貼る  
Put on the sticker

完成!  
Finished!

